

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B					
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	361	PENALTY						1	1							
		MANUV.	-1/2	0	0	-1/2	-1/2	-1	-1	0	-1/2					
2 64																
2	348	PENALTY														
		MANUV.	0	0	0	+1/2	0	0	0	0	0	0				
0 70 1/2																
3	147	PENALTY						1								
		MANUV.	0	0	+1/2	0	+1/2	0	-1/2	0	-1/2					
1 69																
4	1537	PENALTY			1			1	1							
		MANUV.	0	0	-1/2	0	0	-1	-1/2	0	0					
3 65																
5	369	PENALTY						1	1							
		MANUV.	0	0	0	0	0	-1/2	0	0	0					
2 67 1/2																
6	195	PENALTY														
		MANUV.	+1/2	0	0	+1	+1	+1/2	+1/2	+1/2	+1/2					
0 74 1/2																
7	1196	PENALTY	1													
		MANUV.	-1/2	0	0	+1/2	+1/2	0	0	0	0					
1 69 1/2																
8	1188	PENALTY														
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0					
0 73																

Wright; Daren

JUDGE'S NAME (PRINTED):

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Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
9	406	PENALTY												0	
		MANUV.	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2				73 1/2
10	1538	PENALTY												0	
		MANUV.	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2				73
11	1746	PENALTY					1							1	
		MANUV.	0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0				71 1/2
12	300	PENALTY				DQ								0	
		MANUV.	+1/2	+1/2	+1/2										DQ
13	954	PENALTY						3,DQ						0	
		MANUV.	0	+1/2	+1/2	+1/2	0	+1/2							DQ
14	1510	PENALTY												0	
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2				73
15	1210	PENALTY								3				3	
		MANUV.	+1/2	+1/2	+1	+1	+1 1/2	+1	+1	+1/2	-1/2				73 1/2
16	273	PENALTY												0	
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0				72 1/2

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Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
17	990	PENALTY													0	74 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0					
18	1768	PENALTY													0	76 1/2
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1/2	+1/2	+1/2					
19	714	PENALTY													0	72
		MANUV.	+1/2	+1/2	0	+1/2	0	0	0	+1/2	0					
20	1841	PENALTY			DQ										0	DQ
		MANUV.	+1/2	+1/2												
21	1181	PENALTY													0	75
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					
22	1185	PENALTY													0	75
		MANUV.	+1/2	+1/2	+1/2	+1	+1	+1	0	+1/2	0					
23	795	PENALTY					1			DQ					0	DQ
		MANUV.	0	+1/2	+1	+1/2	-1	-1 1/2	-1							
24	1078	PENALTY													0	76
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1/2	+1/2	0					

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Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
25	337	PENALTY													0	72 1/2
		MANUV.	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	0					
26	470	PENALTY													0	73
		MANUV.	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0					
27	312	PENALTY						1							1	69
		MANUV.	0	0	+1/2	0	0	-1/2	0	0	0					
28	1477	PENALTY													0	75 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1/2	-1/2					
29	1493	PENALTY							DQ						0	DQ
		MANUV.	+1/2	+1/2	+1	+1	+1	+1/2								
30	1793	PENALTY													0	72 1/2
		MANUV.	0	0	+1	+1/2	+1/2	-1/2	+1/2	+1/2	0					
31	582	PENALTY													0	72
		MANUV.	0	0	+1/2	0	+1/2	+1/2	+1/2	0	0					
32	496	PENALTY													0	DQ
		MANUV.	0	0	0											

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Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
33	1802	PENALTY		1		3,DQ									0	DQ
		MANUV.	0	-1/2	0											
34	1478	PENALTY													0	72 1/2
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0					
35	1050	PENALTY													0	68 1/2
		MANUV.	0	0	0	0	0	-1/2	-1/2	-1/2	0					
36	1174	PENALTY													0	69 1/2
		MANUV.	0	0	0	0	-1/2	0	0	0	0					
37	720	PENALTY													0	75 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1	+1/2	0	+1/2					
38	1742	PENALTY													0	69 1/2
		MANUV.	0	0	0	0	-1/2	0	0	0	0					
39	499	PENALTY													0	72 1/2
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0					
40	1049	PENALTY													0	67
		MANUV.	-1/2	0	0	-1/2	-1/2	0	-1	-1/2	0					

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Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
41	827	PENALTY								1					1	69
		MANUV.	-1/2	+1/2	+1/2	0	0	0	0	-1/2	0					
42	1212	PENALTY													0	70
		MANUV.	0	0	+1/2	0	0	0	0	-1/2	0					
43	467	PENALTY													0	73 1/2
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2					
44	730	PENALTY													0	74 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2	+1/2					
45	205	PENALTY													0	72
		MANUV.	+1/2	+1/2	+1/2	0	0	+1/2	0	0	0					
46	178	PENALTY													0	71 1/2
		MANUV.	0	0	+1/2	+1/2	+1/2	0	0	0	0					
47	1451	PENALTY							1						1	71
		MANUV.	+1/2	+1/2	+1/2	+1/2	0	-1/2	-1/2	+1/2	+1/2					
48	1894	PENALTY													0	72 1/2
		MANUV.	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0	0					

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49	164	PENALTY													
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				0	74
		PENALTY													
		MANUV.													
		PENALTY													
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- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	361	PENALTY					1	1						2	64
		MANUV.	-1/2	+1/2	0	-1/2	-1	-1	-1	0	-1/2				
2	348	PENALTY												0	70
		MANUV.	0	0	0	+1/2	-1/2	-1/2	0	+1/2	0				
3	147	PENALTY						1						1	68 1/2
		MANUV.	0	0	+1/2	-1/2	+1/2	-1/2	-1/2	0	0				
4	1537	PENALTY					1	3						4	64 1/2
		MANUV.	0	0	0	+1/2	-1/2	-1	-1/2	0	0				
5	369	PENALTY						1						1	70
		MANUV.	0	+1/2	+1/2	+1/2	0	0	-1/2	0	0				
6	195	PENALTY												0	74 1/2
		MANUV.	+1/2	0	0	+1	+1/2	+1	+1/2	+1/2	+1/2				
7	1196	PENALTY												0	70
		MANUV.	0	0	0	+1/2	-1/2	-1/2	0	+1/2	0				
8	1188	PENALTY												0	73
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0				

Peterson; Eric

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B				PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
9	406	PENALTY													0	73
		MANUV.	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2					
10	1538	PENALTY													0	74
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					
11	1746	PENALTY						1							1	71
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	0	0	0	0					
12	300	PENALTY				Z									0	0
		MANUV.	0	+1/2	0											
13	954	PENALTY							3,Z						0	0
		MANUV.	+1/2	+1/2	+1/2	+1	-1/2	+1/2								
14	1510	PENALTY													0	73 1/2
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					
15	1210	PENALTY									3				3	72
		MANUV.	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1/2	-1					
16	273	PENALTY													0	70
		MANUV.	0	0	+1/2	0	0	-1/2	0	0	0					

Peterson; Eric

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:


- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
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- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
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- Major refusal - stop and back more than two strides or four steps with front legs
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- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
17	990	PENALTY													
		MANUV.	0	-1/2	+1/2	+1	+1/2	0	0	+1/2	+1/2				0
18	1768	PENALTY													
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2				0
19	714	PENALTY	1		1		1								
		MANUV.	0	+1	-1	0	-1	0	0	0	0				3
20	1841	PENALTY			1	Z									
		MANUV.	0	0	-1										0
21	1181	PENALTY								1					
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2				1
22	1185	PENALTY													
		MANUV.	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	0				0
23	795	PENALTY					1	Z							
		MANUV.	0	+1/2	+1/2	+1/2	-1 1/2								0
24	1078	PENALTY													
		MANUV.	+1/2	+1	+1/2	+1	+1	+1	+1	+1/2	+1/2				0

Peterson, Eric
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

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- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
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- Use of either hand to instill fear or praise

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- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
25	337	PENALTY													0	72
		MANUV.	0	+1/2	+1/2	+1/2	+1	-1/2	+1/2	+1/2	-1					
26	470	PENALTY													0	73 1/2
		MANUV.	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					
27	312	PENALTY													0	68 1/2
		MANUV.	+1/2	0	-1/2	-1/2	-1/2	0	-1/2	0	0					
28	1477	PENALTY													0	75
		MANUV.	+1/2	+1/2	+1/2	+1	+1	+1/2	+1	0	0					
29	1493	PENALTY							Z						0	0
		MANUV.	0	+1/2	+1/2	+1	0	+1/2								
30	1793	PENALTY													0	69
		MANUV.	0	-1/2	+1/2	-1/2	+1/2	-1	0	0	0					
31	582	PENALTY													0	71 1/2
		MANUV.	0	0	0	0	+1/2	+1/2	+1/2	0	0					
32	496	PENALTY						Z							0	0
		MANUV.	+1/2	0	0	0										

Peterson; Eric
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
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- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
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- Break of gait at walk or jog for more than two strides
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- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
33	1802	PENALTY	1			3,Z								0	0
		MANUV.	-1/2	0	0										
34	1478	PENALTY												0	72
		MANUV.	0	+1/2	0	+1/2	0	+1/2	+1/2	0	0				
35	1050	PENALTY						1						1	67
		MANUV.	-1/2	0	0	0	0	-1	0	-1/2	0				
36	1174	PENALTY												0	72
		MANUV.	0	0	0	0	+1/2	+1/2	+1/2	+1/2	0				
37	720	PENALTY												0	74 1/2
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2				
38	1742	PENALTY								1/2				0 1/2	67 1/2
		MANUV.	0	0	-1	0	-1/2	0	-1/2	0	0				
39	499	PENALTY												0	70
		MANUV.	-1/2	-1/2	0	+1/2	0	0	+1/2	0	0				
40	1049	PENALTY					1			1				2	64 1/2
		MANUV.	0	0	-1/2	-1	-1/2	0	-1	0	-1/2				

Peterson; Eric

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

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MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
41	827	PENALTY	1							1					2	66½
		MANUV.	-½	0	-½	0	+½	-½	+½	-1	0					
42	1212	PENALTY													0	71
		MANUV.	+½	0	0	0	+½	+½	+½	-1	0					
43	467	PENALTY													0	75
		MANUV.	0	+½	+½	+1	+1	+½	+1	0	+½					
44	730	PENALTY													0	72½
		MANUV.	0	+½	+½	+½	+½	+½	0	0	0					
45	205	PENALTY					1								1	69
		MANUV.	+½	0	0	-½	0	0	0	0	0					
46	178	PENALTY													0	70
		MANUV.	0	0	0	0	0	0	+½	-½	0					
47	1451	PENALTY							1						1	67
		MANUV.	0	+½	-½	0	-½	-½	-1	0	0					
48	1894	PENALTY													0	72½
		MANUV.	+½	0	+½	+½	+½	+½	0	0	0					

Peterson; Eric

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
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Disqualification (DQ) or 0 Score:

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- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B					
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
49	164	PENALTY														
		MANUV.	0	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2					
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
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		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Peterson; Eric

 JUDGE'S NAME (PRINTED):



 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
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- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	361	PENALTY							1						
		MANUV.	0	+1/2	0	-1	-1	-1	-1	0	0				1
2	348	PENALTY													
		MANUV.	0	0	0	+1/2	0	0	0	+1/2	0				0
3	147	PENALTY													
		MANUV.	0	0	+1/2	0	0	0	-1/2	0	0				0
4	1537	PENALTY			1			1							
		MANUV.	0	0	-1	+1/2	0	-1	0	0	0				2
5	369	PENALTY							1						
		MANUV.	0	+1/2	0	0	+1/2	0	-1	0	+1/2				1
6	195	PENALTY													
		MANUV.	+1/2	+1/2	+1	+1	+1/2	+1	+1/2	+1/2	+1/2				0
7	1196	PENALTY						1							
		MANUV.	0	+1/2	+1/2	+1	+1/2	-1	+1/2	+1/2	0				1
8	1188	PENALTY													
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0				0

Boxell; John
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B					PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12			
9	406	PENALTY														0	72½
		MANUV.	+½	+½	+½	0	+½	-½	+½	+½	0						
10	1538	PENALTY														0	73½
		MANUV.	0	+½	+½	-½	+½	+1	+½	+½	+½						
11	1746	PENALTY														0	73
		MANUV.	0	+½	+½	+1	+½	0	0	+½	0						
12	300	PENALTY					DQ									0	DQ
		MANUV.	0	0	-½												
13	954	PENALTY			1				DQ							0	DQ
		MANUV.	0	+½	-½	+½	0	+½									
14	1510	PENALTY														0	73½
		MANUV.	+½	0	+½	+½	+½	+1	+½	0	0						
15	1210	PENALTY									3					3	71½
		MANUV.	0	+½	+1	+1	+1	+½	+1	+½	-1						
16	273	PENALTY														0	70
		MANUV.	0	0	0	0	0	0	0	0	0						

Boxell; John
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope

5 Point Penalties:


- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
17	990	PENALTY													
		MANUV.	0	0	+1/2	-1	+1/2	0	0	+1/2	0				1
18	1768	PENALTY													
		MANUV.	0	+1/2	+1	+1	+1	+1/2	+1/2	+1/2	+1/2				0
19	714	PENALTY			1										
		MANUV.	+1/2	0	-1	+1/2	0	+1/2	0	+1/2	+1/2				1
20	1841	PENALTY			1,DQ										
		MANUV.	0	+1/2											0
21	1181	PENALTY													
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				0
22	1185	PENALTY													
		MANUV.	0	0	+1/2	+1/2	+1/2	0	0	+1/2	0				0
23	795	PENALTY					1	DQ							
		MANUV.	+1/2	+1/2	+1/2	0	-1								0
24	1078	PENALTY													
		MANUV.	+1/2	+1/2	+1	+1 1/2	+1 1/2	+1	+1	+1/2	+1/2				0

Boxell; John
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

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- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
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- Failure to start lope prior to end cone in Pattern 1
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- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B				PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
Maneuver																
25	337	PENALTY													0	73
		MANUV.	+1/2	0	+1/2	+1	+1	0	0	+1/2	-1/2					
26	470	PENALTY													0	73
		MANUV.	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2					
27	312	PENALTY				1									1	68 1/2
		MANUV.	0	0	+1/2	-1	-1/2	+1/2	0	+1/2	-1/2					
28	1477	PENALTY													0	74 1/2
		MANUV.	0	+1/2	+1	+1	+1	+1/2	+1	-1/2	0					
29	1493	PENALTY							DQ						0	DQ
		MANUV.	0	0	+1/2	+1	0	0								
30	1793	PENALTY				1									1	69
		MANUV.	0	+1/2	+1/2	-1	0	-1/2	-1/2	+1/2	+1/2					
31	582	PENALTY													0	72 1/2
		MANUV.	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	0					
32	496	PENALTY						DQ							0	DQ
		MANUV.	0	0	+1/2	+1/2										

Boxell; John

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

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- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
33	1802	PENALTY				3,DQ								0	DQ
		MANUV.	0	-1/2	0										
34	1478	PENALTY												0	71
		MANUV.	0	0	+1/2	+1/2	0	+1/2	0	0	-1/2				
35	1050	PENALTY						1						1	66 1/2
		MANUV.	-1/2	0	0	0	-1/2	-1	-1/2	0	0				
36	1174	PENALTY			1									1	69
		MANUV.	+1/2	0	-1	+1/2	0	0	0	0	0				
37	720	PENALTY												0	72 1/2
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	0				
38	1742	PENALTY												0	68 1/2
		MANUV.	0	0	-1/2	0	-1/2	0	-1/2	0	0				
39	499	PENALTY												0	70
		MANUV.	0	0	0	0	0	0	0	0	0				
40	1049	PENALTY				1			1					2	64
		MANUV.	0	0	-1/2	-1	-1/2	-1/2	-1	-1/2	0				

Boxell; John
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
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MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
41	827	PENALTY	1							1					2	68½
		MANUV.	-½	+½	0	+½	+½	0	+½	-1	0					
42	1212	PENALTY													0	71
		MANUV.	0	+½	0	+½	+½	+½	0	-1	0					
43	467	PENALTY													0	73
		MANUV.	0	0	+½	+1	0	+½	+½	+½	0					
44	730	PENALTY													0	72½
		MANUV.	0	0	+½	+½	+½	+½	+½	0	0					
45	205	PENALTY				1	1								2	68½
		MANUV.	0	+½	+½	-½	-½	0	0	0	+½					
46	178	PENALTY													0	69½
		MANUV.	0	0	0	0	0	0	0	0	-½					
47	1451	PENALTY													0	68½
		MANUV.	0	+½	0	0	-½	-½	-1	0	0					
48	1894	PENALTY													0	70½
		MANUV.	0	+½	0	0	0	0	0	0	0					

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WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
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- Hind legs skipping or coming together during lead change

3 Point Penalties:

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MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1st LINE	2nd LINE & O	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
49	164	PENALTY												0	75
		MANUV.	0	+1/2	+1/2	+1	+1/2	+1	+1	0	+1/2				
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

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