

## WESTERN RIDING - Blank

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	1537	PENALTY							3						
		MANUV.	+1/2	0	+1/2	-1/2	-1	0	+1/2	+1/2	0				6
2	348	PENALTY													
		MANUV.	0	+1/2	+1	+1/2	+1	+1	+1/2	+1/2	+1/2				0
3	990	PENALTY													
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1/2				0
4	879	PENALTY													
		MANUV.	0	0	0	+1 1/2	+1 1/2	+1	+1/2	+1	+1				0
5	1196	PENALTY													
		MANUV.	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0				0
6	496	PENALTY													
		MANUV.	0	0	+1	+1/2	+1	+1/2	+1/2	0	0	DQ			0
7	1538	PENALTY													
		MANUV.	0	+1/2	+1	+1/2	0		DQ						0
8	1793	PENALTY													
		MANUV.	+1/2	0	+1/2	+1	+1	+1/2	+1/2	+1/2	0				0

Tuckey, John C  
JUDGE'S NAME (PRINTED):

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Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
9	1742	PENALTY													
		MANUV.	0	+1/2	+1	+1/2	+1							0	DQ
10	369	PENALTY													
		MANUV.	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2				0
11	992	PENALTY				1									
		MANUV.	0	+1/2	0	+1/2	+1	+1	+1	+1/2	+1/2				1
12	1493	PENALTY													
		MANUV.	0	-1/2	0	+1/2	+1/2	+1/2	+1	+1	+1/2				0
13	1746	PENALTY													
		MANUV.	+1/2	+1/2	+1	+1/2	+1	0	0	0					0
14	827	PENALTY													
		MANUV.	0	+1/2	+1	+1/2	+1	+1/2	+1/2	0	0				0
15	470	PENALTY													
		MANUV.	0	0	+1	+1	+1/2	+1/2	+1	0	-1/2				0
16	1510	PENALTY													
		MANUV.	0	0	+1	+1	+1	+1/2	+1	+1/2	+1/2				0

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Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
17	178	PENALTY				1					3			4	70
		MANUV.	0	0	+1	+1/2	+1/2	+1/2	+1	+1/2	0				
18	1768	PENALTY				1								1	78
		MANUV.	+1/2	+1/2	+1 1/2	+1	+1	+1	+1 1/2	+1	+1				
19	720	PENALTY			DQ									0	DQ
		MANUV.	0	0											
20	467	PENALTY							3,1					4	68 1/2
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1	+1/2	-1	0	0				
21	300	PENALTY												0	75
		MANUV.	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2				
22	312	PENALTY												0	70
		MANUV.	0	0	+1/2	-1	-1/2	+1/2	0	+1/2	0				
23	714	PENALTY			1,1									2	70 1/2
		MANUV.	0	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0				
24	1078	PENALTY												0	77 1/2
		MANUV.	+1/2	+1/2	+1	+1	+1 1/2	+1	+1	+1	0				

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Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
25	1174	PENALTY			1	DQ									0	DQ
		MANUV.	-1/2	0	-1/2											
26	582	PENALTY				1			1,3						5	65 1/2
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	-1 1/2	0	0					
27	1181	PENALTY													0	75 1/2
		MANUV.	0	+1/2	+1	+1	+1/2	+1/2	+1	+1/2	+1/2					
28	1049	PENALTY				1									1	67 1/2
		MANUV.	-1/2	0	-1/2	-1/2	0	0	0	0	0					
29	1802	PENALTY													0	73 1/2
		MANUV.	0	0	+1	+1/2	+1 1/2	+1/2	+1	0	-1					
30	795	PENALTY													0	73
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0					
31	1835	PENALTY													0	73 1/2
		MANUV.	0	0	+1	+1	+1/2	+1/2	+1/2	0	0					
32	1611	PENALTY	1												1	72
		MANUV.	-1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0					

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Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
33	1477	PENALTY			1										1	71
		MANUV.	0	0	-1/2	+1/2	+1	+1/2	+1	-1/2	0					
34	1050	PENALTY			1,1				1						3	66
		MANUV.	0	0	-1	0	0	0	-1/2	+1/2	0					
35	147	PENALTY													0	72
		MANUV.	0	0	-1/2	0	+1	+1/2	+1/2	+1/2	0					
36	195	PENALTY													0	75
		MANUV.	0	0	+1	+1/2	+1	+1/2	+1	+1/2	+1/2					
37	406	PENALTY													0	74
		MANUV.	0	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2					
38	499	PENALTY													0	72 1/2
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0					
39	1451	PENALTY													0	69
		MANUV.	0	0	+1/2	0	-1/2	0	-1	0	0					
40	1210	PENALTY													0	74 1/2
		MANUV.	0	+1/2	+1	+1/2	+1	+1/2	+1/2	0	+1/2					

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Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
41	1185	PENALTY													0	74
		MANUV.	-1/2	0	+1/2	+1	+1/2	+1	+1	+1/2	0					
42	730	PENALTY				1									1	70
		MANUV.	-1/2	0	0	0	+1/2	+1/2	+1/2	0	0					
43	273	PENALTY													0	74 1/2
		MANUV.	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2	0	0					
44	427	PENALTY				1		1							2	66
		MANUV.	0	0	-1/2	0	-1	-1/2	0	0	0					
45	1212	PENALTY													0	72 1/2
		MANUV.	-1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2					
46	954	PENALTY						1	DQ						0	DQ
		MANUV.	0	0	+1/2	+1	+1	-1								
47	164	PENALTY	1				1								2	69
		MANUV.	0	0	+1/2	+1/2	+1/2	0	-1/2	0	0					
48	284	PENALTY							1						1	69 1/2
		MANUV.	0	0	+1/2	0	0	+1/2	-1/2	0	0					

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49	1188	PENALTY				1,DQ									0	DQ
		MANUV.	0	0	+1											
50	205	PENALTY						1							1	67 1/2
		MANUV.	0	0	+1/2	+1/2	-1/2	-1	-1/2	-1/2	0					
		PENALTY														
		MANUV.														
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- Break of gait at the lope

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- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
9	1742	PENALTY					1	3,DQ						0	DQ
		MANUV.	0	0	+1/2	0	0	-1/2							
10	369	PENALTY												0	72 1/2
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0				
11	992	PENALTY												0	72
		MANUV.	+1/2	+1/2	+1/2	0	0	0	0	0	+1/2				
12	1493	PENALTY												0	71 1/2
		MANUV.	+1/2	-1/2	0	0	+1/2	+1/2	+1/2	0	0				
13	1746	PENALTY						DQ						0	DQ
		MANUV.	0	0	+1/2	-1/2	+1/2								
14	827	PENALTY				1								1	69
		MANUV.	0	+1/2	0	-1	+1/2	0	0	0	0				
15	470	PENALTY												0	73 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	-1/2	-1/2				
16	1510	PENALTY												0	76
		MANUV.	+1/2	+1/2	+1	+1	+1	0	+1	+1/2	+1/2				

Danielson; Lynda  
JUDGE'S NAME (PRINTED):

  
JUDGE'S SIGNATURE:

## WESTERN RIDING - Blank

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
17	178	PENALTY				1								1	71 1/2
		MANUV.	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0	0				
18	1768	PENALTY												0	76
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1/2				
19	720	PENALTY			1,DQ									0	DQ
		MANUV.	+1/2	+1/2											
20	467	PENALTY							3,3					6	64
		MANUV.	0	0	+1/2	+1/2	0	+1/2	-1 1/2	0	0				
21	300	PENALTY												0	74
		MANUV.	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2				
22	312	PENALTY							1					1	66 1/2
		MANUV.	0	0	0	-1/2	-1	0	-1	0	0				
23	714	PENALTY							1					1	72 1/2
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	-1	+1/2	+1/2	+1/2				
24	1078	PENALTY												0	75
		MANUV.	+1/2	+1/2	+1	+1	+1	+1/2	+1/2	0	0				

Danielson; Lynda  
JUDGE'S NAME (PRINTED):

  
JUDGE'S SIGNATURE:

## WESTERN RIDING - Blank

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log  
 - Out of lead more than one stride either side of the center point and between markers  
 - Splitting the log (log between the two front or two hind feet) at the lope  
 - Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area  
 - Simple change of leads  
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area  
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)  
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog  
 - Break of gait at walk or jog for more than two strides  
 - Break of gait at the lope

**5 Point Penalties:**


- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)  
 - Blatant disobedience including kicking out, biting, bucking and rearing  
 - Holding saddle with either hand  
 - Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment  
 - Willful Abuse  
 - Off Course  
 - Knocking over markers  
 - Major refusal - stop and back more than two strides or four steps with front legs  
 - Major disobedience or schooling  
 - Failure to start lope prior to end cone in Pattern 1  
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)  
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)  
 - Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
25	1174	PENALTY			1	DQ								0	DQ
		MANUV.	+1/2	0	-1										
26	582	PENALTY							3					3	65 1/2
		MANUV.	0	0	0	0	0	0	-1	0	-1/2				
27	1181	PENALTY												0	75 1/2
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2				
28	1049	PENALTY			1	1								2	66
		MANUV.	0	0	-1	-1	0	0	0	0	0				
29	1802	PENALTY												0	72
		MANUV.	0	0	+1/2	+1/2	+1/2	0	+1/2	0	0				
30	795	PENALTY							1					1	70
		MANUV.	0	0	+1/2	0	0	+1/2	0	0	0				
31	1835	PENALTY		1										1	69 1/2
		MANUV.	0	-1/2	0	+1/2	+1/2	+1/2	0	-1/2	0				
32	1611	PENALTY												0	71
		MANUV.	0	0	0	0	+1/2	+1/2	0	0	0				

Danielson; Lynda  
 JUDGE'S NAME (PRINTED):

  
 JUDGE'S SIGNATURE:



## WESTERN RIDING - Blank

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
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- Illegal equipment
- Willful Abuse
- Off Course
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- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
41	1185	PENALTY	1							1/2					1 1/2	70 1/2
		MANUV.	-1/2	0	+1/2	+1/2	+1	+1/2	+1/2	0	-1/2					
42	730	PENALTY				1									1	70
		MANUV.	0	0	0	-1/2	+1/2	+1/2	+1/2	0	0					
43	273	PENALTY													0	71
		MANUV.	+1/2	0	0	+1/2	0	0	0	0	0					
44	427	PENALTY													0	65 1/2
		MANUV.	0	0	-1/2	-1	-1	-1/2	-1	-1/2	0					
45	1212	PENALTY													0	72 1/2
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2					
46	954	PENALTY						1	DQ						0	DQ
		MANUV.	+1/2	+1/2	+1	+1	+1	-1								
47	164	PENALTY					1								1	69 1/2
		MANUV.	+1/2	+1/2	0	0	-1/2	0	0	0	0					
48	284	PENALTY							1						1	70
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	-1	0	0					

Danielson; Lynda  
JUDGE'S NAME (PRINTED):

*Lynda Danielson*  
JUDGE'S SIGNATURE:

## WESTERN RIDING - Blank

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
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- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
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- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

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- Holding saddle with either hand
- Use of either hand to instill fear or praise

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MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
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Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
49	1188	PENALTY				DQ									0	DQ
		MANUV.	+1/2	+1/2	+1/2											
50	205	PENALTY						1							1	67 1/2
		MANUV.	+1/2	+1/2	+1/2	-1/2	0	-1	-1	-1/2	0					
51	337	PENALTY					DQ								0	DQ
		MANUV.	0	0	0	0										
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Danielson; Lynda  
JUDGE'S NAME (PRINTED):

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JUDGE'S SIGNATURE: