



# VRH RANCH REINING

<b>Date:</b>	Sun Circuit
<b>Show:</b>	AQHA 184000 VRH Ranch Reining
<b>Class:</b>	3/4/2023
<b>Judge:</b>	Neel; Tom

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		LCc	RCc	Stop	3 1/2 L	Stop	3 1/2 R	S&B					
<i>Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points            -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</i>													
TIE-BREAKER													
MANEUVER DESCRIPTION		LCc	RCc	Stop	3 1/2 L	Stop	3 1/2 R	S&B					
1	134					1/2					0 1/2	69	
		PENALTY											
		MANEUVER SCORE	0	0	-1/2	0	0	0	0	0			
2	943		1,1								2	66 1/2	
		PENALTY											
		MANEUVER SCORE	-1	-1/2	+1/2	-1/2	0	0	0	0			
3	1597			1							1 1/2	70	
		PENALTY	1/2										
		MANEUVER SCORE	0	0	0	+1/2	0	0	+1/2	+1/2			
4	1541										0	73	
		PENALTY											
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0			
5	247										0	70 1/2	
		PENALTY											
		MANEUVER SCORE	0	-1/2	0	+1/2	+1/2	0	0	0			
6	1764			op,DQ							0	DQ	
		PENALTY											
		MANEUVER SCORE	-1/2										
7	634										0	73 1/2	
		PENALTY											
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2			
8	214		1	1							2	62 1/2	
		PENALTY											
		MANEUVER SCORE	-1	-1	-1/2	-1 1/2	-1/2	-1/2	-1/2	0			

Judge's Signature:



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- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

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TIE-BREAKER													
MANEUVER DESCRIPTION		LCc	RCc	Stop	3 1/2 L	Stop	3 1/2 R	S&B					
9	768	0	-1/2	-1/2	0	-1/2	0	0	0	0	0	68 1/2	
PENALTY													
MANEUVER SCORE													
10	150	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		+1/2	0 1/2	73	
PENALTY						1/2							
MANEUVER SCORE													
11	944	-1/2	-1/2	0	+1/2	0	0	0	1	0	5	64 1/2	
PENALTY			1,2	1					1				
MANEUVER SCORE													
12	1117	0	0	0	+1/2	-1/2	+1/2	0		+1/2	0	71	
PENALTY													
MANEUVER SCORE													
13	624	-1/2	+1/2	-1/2	0	-1/2	0	0		+1/2	0	69 1/2	
PENALTY													
MANEUVER SCORE													
14	820	+1/2	-1/2	0	0	0	-1/2	+1/2		0	1	69	
PENALTY						1							
MANEUVER SCORE													
15	1012	0	+1/2	0	-1/2	0	0	-1/2		0	0	69 1/2	
PENALTY													
MANEUVER SCORE													
16	468	0	0	-1 1/2							0	DQ	
PENALTY		op	2	op	DQ								
MANEUVER SCORE													

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- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
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- on run-in patterns, failure to be in a lope prior to the first marker
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17	593	PENALTY	op	1,1,2,1						0	5	63½	
		MANEUVER SCORE	-1½	-1	0	+½	0	+½	0				
18	912	PENALTY	2							+½	2	67	
		MANEUVER SCORE	0	0	0	0	-½	0	-1				
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
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<b>Judge:</b>	Rogers; Fielding

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

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TIE-BREAKER													
MANEUVER DESCRIPTION													
1	134	0	0	0	-1/2	0	0	+1/2		0	0	70	
PENALTY													
MANEUVER SCORE													
2	943	-1/2	-1/2	0	-1/2	-1/2	0	+1/2		0	4	64 1/2	
PENALTY		2	1,1										
MANEUVER SCORE													
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PENALTY				1									
MANEUVER SCORE													
4	1541	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2		+1/2	0	73 1/2	
PENALTY													
MANEUVER SCORE													
5	247	0	-1/2	-1/2	+1/2	+1/2	+1/2	0		+1	0	71 1/2	
PENALTY													
MANEUVER SCORE													
6	1764	0		op	op,DQ						0	DQ	
PENALTY													
MANEUVER SCORE													
7	634	+1/2	+1/2	+1/2	+1/2	+1/2	+1 1/2	+1/2		+1	0	75 1/2	
PENALTY													
MANEUVER SCORE													
8	214	-1/2	-1	-1/2	-1	-1/2	-1/2	-1		-1	2	62	
PENALTY		1	1										
MANEUVER SCORE													

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- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
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- on run-in patterns, failure to be in a lope prior to the first marker
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		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2				
11	944	PENALTY		1,1	2				1		0	63	
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12	1117	PENALTY		1							0	68 1/2	
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13	624	PENALTY									+1	70 1/2	
		MANEUVER SCORE	+1/2	+1/2	-1/2	0	-1/2	0	-1/2				
14	820	PENALTY						1/2			0	70	
		MANEUVER SCORE	0	0	0	0	+1/2	-1/2	+1/2				
15	1012	PENALTY									+1	71	
		MANEUVER SCORE	0	0	0	-1/2	+1/2	0	0				
16	468	PENALTY	op	1,1	1,op	op,DQ					0	DQ	
		MANEUVER SCORE	-1 1/2	-1/2	-1 1/2								

Judge's Signature: \_\_\_\_\_





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		MANEUVER SCORE	-1½	-1	0	0	0	+½	-½				
18	912	PENALTY	2							+½	2	66½	
		MANEUVER SCORE	0	0	0	-½	-½	0	-1				
		PENALTY											
		MANEUVER SCORE											
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