

## WESTERN RIDING - Blank

DATE: 3/7/2023

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

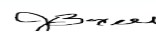
**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O, 1ST LINE	2ND LINE	3RD LINE	4TH LINE, O	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	1651	PENALTY													0	72
		MANUV.	0	0	+1/2	+1/2	+1/2	0	0	+1/2	0	0	0			
2	1740	PENALTY													0	73
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	0	+1/2			
3	487	PENALTY													0	68 1/2
		MANUV.	0	-1/2	0	+1/2	0	-1/2	-1/2	-1/2	-1/2	0	+1/2			
4	319	PENALTY						1							1	68
		MANUV.	0	0	-1/2	0	+1/2	-1/2	-1/2	0	0	0	0			
5	165	PENALTY						1							1	70 1/2
		MANUV.	0	0	+1/2	+1/2	-1/2	0	+1/2	0	0	0	+1/2			
6	786	PENALTY													0	77 1/2
		MANUV.	+1/2	0	+1	+1/2	+1	+1	+1	+1/2	+1	+1/2	+1/2			
7	196	PENALTY													0	79
		MANUV.	+1/2	+1/2	+1 1/2	+1	+1	+1	+1/2	+1	+1	+1/2	+1/2			
8	260	PENALTY													0	73
		MANUV.	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0			

Boxell; John

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

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Maneuver Description		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O, 1ST LINE	2ND LINE	3RD LINE	4TH LINE, O	LOG	S & B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
9	499	PENALTY			1		1				1			3	64	
		MANUV.	0	0	-1	0	0	-1	-1/2	0	0	-1/2	0			
10	224	PENALTY												0	76 1/2	
		MANUV.	+1/2	0	+1	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2			
11	195	PENALTY					1							1	75	
		MANUV.	+1/2	+1/2	+1	+1	+1/2	-1	+1	+1	+1/2	+1/2	+1/2			
12	805	PENALTY												0	72 1/2	
		MANUV.	0	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	0			
13	501	PENALTY									DQ			0	DQ	
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	-1	-1/2	+1/2						
14	208	PENALTY												0	78	
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1/2	+1	+1/2	+1/2	+1/2			
15	1515	PENALTY												0	72 1/2	
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	0	-1/2			
16	669	PENALTY				1								1	73	
		MANUV.	+1/2	+1/2	+1/2	-1	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2			

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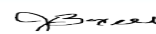
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Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
17	406	PENALTY					3								3	68 1/2
		MANUV.	+1/2	+1/2	0	+1/2	-1	0	0	+1/2	0	0	+1/2			
18	131	PENALTY													0	77
		MANUV.	+1/2	+1/2	+1	+1	+1	+1/2	+1/2	+1	+1	0	0			
19	225	PENALTY			1,3					DQ					0	DQ
		MANUV.	0	0	-1 1/2	+1/2	+1/2	0	0							
20	1820	PENALTY				1,1									2	72
		MANUV.	+1/2	+1/2	+1	-1	+1	+1	+1	-1/2	+1/2	+1/2	-1/2			
21	559	PENALTY													0	75 1/2
		MANUV.	0	+1/2	+1	+1 1/2	+1	+1/2	+1/2	+1	-1	0	+1/2			
22	351	PENALTY						1							1	71
		MANUV.	0	0	+1/2	+1/2	+1/2	-1	+1/2	+1/2	0	0	+1/2			
23	1452	PENALTY													0	75
		MANUV.	0	0	+1	+1	+1/2	0	+1/2	+1	+1/2	0	+1/2			
24	1821	PENALTY						5							5	64 1/2
		MANUV.	0	0	+1	+1/2	+1	-1	-1/2	-1/2	-1/2	0	-1/2			

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25	181	PENALTY						3								
		MANUV.	+1/2	+1/2	+1	+1	+1/2	-1	-1/2	+1/2	+1	+1/2	+1/2		3	71 1/2
		PENALTY														
		MANUV.														
		PENALTY														
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
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		MANUV.	0	0	+1/2	0	0	0	0	-1/2	0	0	0		
														0	
4	319	PENALTY				1		1							
		MANUV.	0	0	0	-1/2	0	-1	0	-1/2	0	-1/2	0		
														2	
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														4	
6	786	PENALTY													
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														0	
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														0	
8	499	PENALTY								3,DQ					
		MANUV.	0	0	0	0	0	0	+1/2						
														0	

Paul; Judd D  
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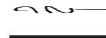
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														0	
12	195	PENALTY									1/2				
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2		
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														0	
15	208	PENALTY													
		MANUV.	+1/2	+1/2	+1	+1	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2		
														0	
16	1515	PENALTY													
		MANUV.	+1/2	0	+1/2	+1	0	0	0	0	0	0	-1/2		
														0	

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Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
17	669	PENALTY				1								1	67½
		MANUV.	+½	0	0	-1	0	0	0	-1	0	0	0		
18	406	PENALTY												0	71½
		MANUV.	+½	0	0	+½	0	0	0	0	0	+½	0		
19	131	PENALTY						1						1	72
		MANUV.	+½	0	+½	+½	+½	-1	+½	+½	+½	+½	0		
20	225	PENALTY			3					DQ				0	DQ
		MANUV.	+½	0	-1	0	0	0	0						
21	1820	PENALTY				1								1	70½
		MANUV.	0	+½	+½	-1	0	+½	0	0	+½	+½	0		
22	559	PENALTY									1			1	73½
		MANUV.	+½	+½	+½	+½	0	+½	+½	+1	-½	+½	+½		
23	351	PENALTY						1						1	74
		MANUV.	+½	+½	+½	+½	+½	-1	+½	+1	+1	+½	+½		
24	1452	PENALTY												0	76½
		MANUV.	+1	+1	+1	+1	+½	0	+½	+½	+½	+½	0		

Paul; Judd D

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

**WESTERN RIDING - Blank**

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O, 1ST LINE	2ND LINE	3RD LINE	4TH LINE, O	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12			
25	1821	PENALTY													0	70
		MANUV.	+1	+1/2	+1/2	+1	+1/2	-1	-1	-1	-1/2	0	0			
26	181	PENALTY					3	1	1						5	68
		MANUV.	+1	+1	+1/2	+1/2	+1	-1	-1	-1/2	+1/2	+1/2	+1/2			
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Paul; Judd D  
JUDGE'S NAME (PRINTED):

  
JUDGE'S SIGNATURE:



## WESTERN RIDING - Blank

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O, 1ST LINE	2ND LINE	3RD LINE	4TH LINE, O	LOG	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
1	1651	PENALTY												0	74
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2		
2	1740	PENALTY												0	73
		MANUV.	+1/2	0	+1/2	+1/2	0	+1/2	0	+1/2	0	0	+1/2		
3	487	PENALTY												0	68 1/2
		MANUV.	0	-1/2	0	0	+1/2	-1/2	-1/2	-1/2	-1/2	0	+1/2		
4	319	PENALTY					1							1	67 1/2
		MANUV.	0	-1/2	0	-1/2	0	0	0	0	0	-1/2	0		
5	165	PENALTY					1					3		4	67
		MANUV.	0	+1/2	+1/2	+1/2	-1/2	+1/2	0	0	0	-1/2	0		
6	786	PENALTY												0	78 1/2
		MANUV.	+1/2	0	+1/2	+1	+1	+1/2	+1	+1	+1	+1	+1		
7	196	PENALTY												0	77 1/2
		MANUV.	+1/2	+1/2	+1	+1	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2		
8	260	PENALTY												0	73 1/2
		MANUV.	0	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2		

Briere, Pierre

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

## WESTERN RIDING - Blank

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES											PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O, 1ST LINE	2ND LINE	3RD LINE	4TH LINE, O	LOG	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
9	499	PENALTY			1		1				1			3	65
		MANUV.	0	-1/2	-1	+1/2	0	-1	0	0	+1/2	-1/2	0		
10	224	PENALTY												0	77 1/2
		MANUV.	+1/2	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1	+1/2	0		
11	195	PENALTY									1/2			0 1/2	73 1/2
		MANUV.	0	0	+1/2	+1	0	0	+1/2	+1	+1/2	0	+1/2		
12	805	PENALTY												0	72
		MANUV.	0	0	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	0	0		
13	501	PENALTY					3				DQ			0	DQ
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1					
14	208	PENALTY												0	78
		MANUV.	+1/2	0	+1	+1	+1/2	+1	+1	+1	+1	+1/2	+1/2		
15	1515	PENALTY												0	72 1/2
		MANUV.	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	-1		
16	669	PENALTY				3								3	69
		MANUV.	+1/2	0	+1/2	-1	0	0	+1/2	+1/2	+1/2	+1/2	0		

Briere, Pierre  
JUDGE'S NAME (PRINTED):

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JUDGE'S SIGNATURE:

## WESTERN RIDING - Blank

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
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- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O, 1ST LINE	2ND LINE	3RD LINE	4TH LINE, O	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
17	406	PENALTY													0	73
		MANUV.	0	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0			
18	131	PENALTY						1							1	73
		MANUV.	+1/2	0	+1/2	+1/2	+1	-1	+1	+1	+1/2	0	0			
19	225	PENALTY			3		DQ								0	DQ
		MANUV.	0	0	-1/2	+1/2	0									
20	1820	PENALTY													0	73 1/2
		MANUV.	-1/2	+1/2	+1/2	-1/2	+1/2	+1	+1/2	+1/2	+1	+1/2	-1/2			
21	559	PENALTY													0	73 1/2
		MANUV.	0	+1/2	+1/2	+1	0	+1/2	+1/2	+1/2	0	0	0			
22	351	PENALTY													0	74
		MANUV.	0	0	+1/2	+1	0	0	+1/2	+1	+1/2	0	+1/2			
23	1452	PENALTY													0	73 1/2
		MANUV.	0	+1/2	+1/2	+1	+1/2	-1/2	0	0	+1/2	+1/2	+1/2			
24	1821	PENALTY													0	67 1/2
		MANUV.	0	0	+1/2	+1/2	+1/2	-1	-1	-1	-1/2	0	-1/2			

Briere, Pierre

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

**WESTERN RIDING - Blank**

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
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- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
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- Major refusal - stop and back more than two strides or four steps with front legs
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W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE	
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Maneuver Description			W, J, LOG	TRANS	1ST X	2ND X	3RD X	O, 1ST LINE	2ND LINE	3RD LINE	4TH LINE, O	LOG	S & B				
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12			
25	181	PENALTY						3	1								
		MANUV.	0	0	+1/2	+1/2	+1/2	-1	-1	0	+1/2	0	+1/2			4	66 1/2
		PENALTY															
		MANUV.															
		PENALTY															
		MANUV.															
		PENALTY															
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		PENALTY															
		MANUV.															
		PENALTY															
		MANUV.															

Briere, Pierre  
JUDGE'S NAME (PRINTED):

\_\_\_\_\_  
JUDGE'S SIGNATURE: