



VRH RANCH TRAIL

Date:	Sun Circuit
Show:	AQHA 481200 VRH Limited Youth Ranch Trail
Class:	3/3/2023
Judge:	Rogers; Fielding

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
TIE-BREAKER		WALK BRIDGE	LL LOPE OVER	TROT SERP	RL	RR GATE, TROT	SIDEPASS	BACK CHUTE	LL	DRAG LOG	TROT, WALK							
MANEUVER DESCRIPTION																		
1	734	PENALTY		1														
		MANEUVER SCORE	+1 1/2	-1	0	+1	+1	+1	+1/2	+1	+1/2	+1					1	75 1/2
2	1754	PENALTY		3														
		MANEUVER SCORE	+1 1/2	-1	+1	+1/2	0	+1/2	+1	+1	+1	+1					3	73 1/2
3	489	PENALTY	1	1			1		1									
		MANEUVER SCORE	-1/2	-1	-1/2	0	0	0	-1/2	+1/2	+1	0					4	65
4	802	PENALTY			op													
		MANEUVER SCORE	+1 1/2	+1/2	-1 1/2	+1	+1	0	+1/2	+1	+1	+1					0	76
5	349	PENALTY																
		MANEUVER SCORE															0	A
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: T. Rogers



VRH RANCH TRAIL

Date:	Sun Circuit
Show:	AQHA 481200 VRH Limited Youth Ranch Trail
Class:	3/3/2023
Judge:	Neel; Tom

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
TIE-BREAKER		WALK BRIDGE	LL LOPE OVER	TROT SERP	RL	RR GATE, TROT	SIDEPASS	BACK CHUTE	LL	DRAG LOG	TROT, WALK							
MANEUVER DESCRIPTION																		
1	734	PENALTY		3	1													
		MANEUVER SCORE	+1/2	0	0	+1	+1/2	+1	+1/2	+1	+1/2	+1/2				4	71 1/2	
2	1754	PENALTY		3														
		MANEUVER SCORE	+1/2	0	+1/2	0	0	+1/2	+1	+1/2	+1/2	+1/2				3	71	
3	489	PENALTY	1	3	1													
		MANEUVER SCORE	0	0	0	0	-1/2	0	-1/2	0	+1/2	+1/2				5	65	
4	802	PENALTY			op,5,5,5													
		MANEUVER SCORE	+1	+1/2	-1	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2				15	60	
5	349	PENALTY																
		MANEUVER SCORE														0	A	
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: _____