

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

SHOW:	
CLASS:	1811 open
DATE:	

<p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - ducking off E - failure to face completely F - freeze up while facing <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - three-loop run <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - broken barrier D - running into the steer E - refusing to pull F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a daily through the completion of the run. H - refusal to face
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop	Heeler 2 Loop	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal	✓	✓		
1	187	PENALTY										
		MANEUVER SCORE	0	+1/2	0	0	0	0	X	X	70 1/2	DB
2	555	PENALTY										
		MANEUVER SCORE	0	+1	-1/2	-1	0	0	X	X	69 1/2	DB
3	1294	PENALTY										
		MANEUVER SCORE	+1 1/2	+2	+1	+1	0	0	X	X	75 1/2	DB
4	1837	PENALTY										
		MANEUVER SCORE	-1	0	-1	0	0	0	X	X	68	DB
5	662	PENALTY										
		MANEUVER SCORE	+2	+2	+2	+2	0	0	X	X	78	DB
6	1252	PENALTY										
		MANEUVER SCORE	+1	+1	+1	0			X	X	73	DB
7	1753	PENALTY										
		MANEUVER SCORE	0	0	+1	-1	0	0	X	X	70	DB
8	576	PENALTY										
		MANEUVER SCORE	0	+1	+1 1/2	0	0	0	X	X	72 1/2	DB
9	378	PENALTY										
		MANEUVER SCORE	+1/2	+1	-1	0	0	0	X	X	70 1/2	DB
10	1791	PENALTY										
		MANEUVER SCORE	0	+1	+2	+1			X	X	74	DB

JUDGE'S NAME & AQHA ID# (PRINTED):

J. Public

JUDGE'S SIGNATURE:

SHOW:	
CLASS:	#1811 page 2
DATE:	

<p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - ducking off E - failure to face completely F - freeze up while facing <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - three-loop run <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - broken barrier D - running into the steer E - refusing to pull F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run. H - refusal to face
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WO	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop	Heeler 2 Loop	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal	✓	✓		
1	300	PENALTY										
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	0	0	X	X	74 1/2	DB
2	381	PENALTY										
		MANEUVER SCORE	+1	-1	1/2	-1/2	0	0	X	X	69	DB
3	1067	PENALTY										
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2			X	X	75	DB
4	574	PENALTY										
		MANEUVER SCORE	0	+1/2	0	+1/2	0	0	X	X	71	DB
5	1292	PENALTY										
		MANEUVER SCORE	-1/2	-1	-1	-1	0	0	X	X	65 1/2	DB
6	380	PENALTY										
		MANEUVER SCORE	+1	+1	+1/2	-1	0	0	X	X	73 1/2	DB
7	1254	PENALTY							3			
		MANEUVER SCORE	-1/2	-1/2					X	X	0	DB
8	305	PENALTY										
		MANEUVER SCORE	0	+1/2	+2	+1/2	0	0	X	X	74	Tu + DB
9	1293	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1/2	0	0	X	X	73 1/2	DB
10	1594	PENALTY										
		MANEUVER SCORE	-1	+1	-1	-			X	X	0	DB

JUDGE'S NAME & AQHA ID# (PRINTED):

J. Dublin

JUDGE'S SIGNATURE:

SHOW:	
CLASS:	#1811 page 3
DATE:	

<p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - ducking off E - failure to face completely F - freeze up while facing <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - three-loop run <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - broken barrier D - running into the steer E - refusing to pull F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run. H - refusal to face
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	1160	PENALTY										
		MANEUVER SCORE	+2	+2	+1/2	+1/2	0	0	X	X	75	DB
2	1074	PENALTY										
		MANEUVER SCORE	0	-1 1/2	-1	-1	0	0	X	X	66 1/2	DB
3	768	PENALTY										
		MANEUVER SCORE	0	+1	+1/2	0	0	0	X	X	71 1/2	DB
4	302	PENALTY										
		MANEUVER SCORE	0	+1/2	+1	-1	0	0	X	X	70 1/2	DB
5	1563	PENALTY										
		MANEUVER SCORE	0	0	-1/2	-1/2	0	0	X	X	69	DB
6	1066	PENALTY										
		MANEUVER SCORE	-1	+1/2	0	-1	0	0	X	X	68 1/2	DB
7	182	PENALTY										
		MANEUVER SCORE	-1	0	+1/2	+1	0	0	X	X	70 1/2	DB
8	1781	PENALTY										
		MANEUVER SCORE	0	+1/2	+1	0	0	0	X	X	71 1/2	DB
9	382	PENALTY										
		MANEUVER SCORE	0	0	+1/2	0	0	0	X	X	70 1/2	DB
10	1088	PENALTY										
		MANEUVER SCORE	0	+1	0	0	0	0	X	X	71	DB

JUDGE'S NAME & AQHA ID# (PRINTED):

Dublin

JUDGE'S SIGNATURE:

SHOW:	
CLASS:	#1811 page 4
DATE:	

<p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - ducking off E - failure to face completely F - freeze up while facing <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - three-loop run <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - broken barrier D - running into the steer E - refusing to pull F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run. H - refusal to face
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor; 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment	
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal					
1	643	PENALTY								3		0	
		MANEUVER SCORE	0	+1 1/2									DB
2	384	PENALTY										0	
		MANEUVER SCORE	0	-1									DB
3	1064	PENALTY										67	
		MANEUVER SCORE	-1	-2	0	0	0	0					DB
4	1592	PENALTY										71 1/2	
		MANEUVER SCORE	+1/2	+1 1/2	0	-1/2	0	0					DB
5	1032	PENALTY										66 1/2	
		MANEUVER SCORE	-2	0	-1/2	-1	0	0					DB
6	383	PENALTY										74	
		MANEUVER SCORE	+1	+1 1/2	+1/2	+1	0	0					DB
7	540	PENALTY										76	
		MANEUVER SCORE	+1	+2	+2	+1	0	0					DB
8	1387	PENALTY										71	
		MANEUVER SCORE	+1/2	+1/2	0	0	0	0					DB
9	1388	PENALTY										75	
		MANEUVER SCORE	+1	+1 1/2	+2	+1/2							DB
10	1161	PENALTY										74.5	
		MANEUVER SCORE	+1 1/2	+2	+1/2	+1/2							DB

JUDGE'S NAME & AQHA ID# (PRINTED):

Dublin

JUDGE'S SIGNATURE:

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AQHA

AMERICAN QUARTER HORSE ASSOCIATION
AQHA HEADING

SHOW:	Sun Circuit
CLASS:	Open 1811
DATE:	3/8/23

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a daily through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	187	PENALTY										
		MANEUVER SCORE	+1	0	+1	0				72	DB	
2	555	PENALTY										
		MANEUVER SCORE	0	+1	-1	0				70	DB	
3	1294	PENALTY										
		MANEUVER SCORE	+1	+1	0	+1				73	DB	
4	1837	PENALTY										
		MANEUVER SCORE	0	+1	0	-1				70	DB	
5	1662	PENALTY										
		MANEUVER SCORE	+1	+1	0	+2	1	1		76	DB	
6	1252	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1				74	DB	
7	1753	PENALTY										
		MANEUVER SCORE	+1	-1	0	-1				69	DB	
8	576	PENALTY										
		MANEUVER SCORE	0	+1	+1	-1	+1/2			71.5	DB	
9	378	PENALTY										
		MANEUVER SCORE	0	+1	-1	+1				71	DB	
10	1791	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+2		+1/2		75.5	DB	

Chris Benedict
JUDGE'S NAME & AQHA ID# (PRINTED):


JUDGE'S SIGNATURE:

2

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

SHOW:	Sun Circuit
CLASS:	Open 1811
DATE:	3/8/23

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the ropers on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	303	PENALTY										
		MANEUVER SCORE	+1	+1	+1	0					73	DB
2	381	PENALTY										
		MANEUVER SCORE	0	-1	-1	0					68	DB
3	1067	PENALTY										
		MANEUVER SCORE	+1	+1	-1	0					71	DB
4	574	PENALTY										
		MANEUVER SCORE	0	+1	0	0	+1/2				71.5	DB
5	1292	PENALTY										
		MANEUVER SCORE	-2	-2	0	-1					65	DB
6	380	PENALTY										
		MANEUVER SCORE	0	+1	0	0					71	DB
7	1254	PENALTY										
		MANEUVER SCORE	0	-1							0	DB
8	305	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1					74	DB
9	1293	PENALTY										
		MANEUVER SCORE	+1	+1	+1	0					73	DB
10	1594	PENALTY										
		MANEUVER SCORE	-1	0							0	DB

Chris Benedict

JUDGE'S NAME & AQHA ID# (PRINTED):



JUDGE'S SIGNATURE:

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AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

SHOW:	Sun Circuit
CLASS:	Open 1811
DATE:	3/8/23

<p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - ducking off E - failure to face completely F - freeze up while facing <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - three-loop run <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - broken barrier D - running into the steer E - refusing to pull F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run. H - refusal to face
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	1160	PENALTY										
		MANEUVER SCORE	+1/2	+1	+1	0				72.5	DB	
2	1014	PENALTY										
		MANEUVER SCORE	+1	-1	0	-1				69	DB	
3	768	PENALTY										
		MANEUVER SCORE	+0	+1/2	0	+1				72.5	DB	
4	302	PENALTY										
		MANEUVER SCORE	+1	+1	0	0				72	DB	
5	1563	PENALTY										
		MANEUVER SCORE	0	0	+1	-1				70	DB	
6	1066	PENALTY										
		MANEUVER SCORE	-2	+1	-1	0				68	DB	
7	182	PENALTY										
		MANEUVER SCORE	-1	0	0	0				69	DB	
8	1781	PENALTY										
		MANEUVER SCORE	0	0	+1	+1				72	DB	
9	382	PENALTY										
		MANEUVER SCORE	+1	+1	+1	-1				72	DB	
10	1088	PENALTY										
		MANEUVER SCORE	0	+1	-2	0				69	DB	

Chris Benedict
 JUDGE'S NAME & AQHA ID# (PRINTED):


 JUDGE'S SIGNATURE:

4

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

SHOW:	Arizona Sun Circuit	
CLASS:	Open	1811
DATE:	3/8/23	

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a daily through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	643	PENALTY								3		DB
		MANEUVER SCORE	0	+1							0	
2	384	PENALTY										DB
		MANEUVER SCORE	0	-2							0	
3	1064	PENALTY										DB
		MANEUVER SCORE	0	-2	0	0					68	
4	1592	PENALTY										DB
		MANEUVER SCORE	+1	0	-1	-1					69	
5	1032	PENALTY										DB
		MANEUVER SCORE	-2	0	0	-1					67	
6	383	PENALTY										DB
		MANEUVER SCORE	+1	0	+1	+1	+1/2				73.5	
7	540	PENALTY										DB
		MANEUVER SCORE	+1	0	+1	+1/2					72.5	
8	1387	PENALTY										DB
		MANEUVER SCORE	0	+1	-2	0					69	
9	1388	PENALTY										DB
		MANEUVER SCORE	+1	0	0	0					71	
10	1161	PENALTY										DB
		MANEUVER SCORE	+1	+1	+1	0					73	

Chris Benedict
 JUDGE'S NAME & AQHA ID# (PRINTED):


 JUDGE'S SIGNATURE:

40