

EVENT	GO-ROUND	1	DATE	3/11/2023	JUDGE	Pierre Briere
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CLASS #1818 - AQHA 416000 - Youth Working Cow Horse

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0-3 score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Afters
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	STOP		TURNS		STOP		CIRCLES		Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
389	Badgers Two Eyed Ace	PENALTY										
		SCORE	0	0	0	0	-1/2	0	0			69 1/2
550	Hickorys Stylish Cee	PENALTY										
		SCORE	0	0	-1/2	0	0	+1/2	0			70
844	Starstruck Nic	PENALTY		Ø								
		SCORE	-1/2									Ø
872 Scor	IM EVERYCHICS DREAM	PENALTY										
		SCORE										Scor
819	HR PAYIN BITSY	PENALTY		2				2	1,1			
		SCORE	-1/2	-1	-1/2	-1/2	0	-1	-1/2		6	60
220		PENALTY		1/2								
		SCORE	-1/2	0	-1	0	0	0	0			68
1581		PENALTY						2				
		SCORE	-1	0	-1/2	0	-1/2	-1	0			65
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: *P. Briere*

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- blatant disobedience including kicking, biting, bucking, rearing and stalling or obviously insubordinate

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

8- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Belting
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the remsal or reins, in an abusive manner
- M- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- L- Amnesia

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

I- Fall of horse or rider

- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT		5 POINT PENALTIES					2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
389	Badgers Two Eyed Ace	PENALTY												
		CONTENT	✓		✓ ✓	⊕	✓	✓	✓	A			4	6 1/2
550	Hickorys Stylish Cee	PENALTY	P		P P									
		CONTENT	✓		✓ ✓	⊕	✓	✓	✓				3	6 5/2
844	Starstruck Nic	PENALTY	A		P P									
		CONTENT	✓		✓ ✓	⊕	✓	✓	✓	A			7	60
872 SC	IM EVERYCHICS DREAM	PENALTY												
		CONTENT												SC
819	HR PAYIN BITSY	PENALTY			A A P	AP								
		CONTENT	✓		✓ ✓	⊕	✓	✓	✓				6	60
220		PENALTY	P		A									
		CONTENT	✓		✓ ✓	⊕	✓	✓	✓				1	67
1581		PENALTY	P											
		CONTENT	✓		✓ ✓	⊕	✓	✓	✓				1	68 1/2
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

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Judge's Signature: *[Signature]*

EVENT	GO-ROUND	1	DATE	3/11/2023	JUDGE	Janette Dublin
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CLASS #1818 - AQHA 416000 - Youth Working Cow Horse

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2022

- 1/2 POINT PENALTIES:**
- Not changing leads within the same stride
 - Jogging first two strides
 - Over or under spin 1/8 turn

- 1 Point Penalties**
- Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn
 - Out of lead each 1/4 circle
 - Scotching or anticipating stop

- 2 Point Penalties**
- Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
- Abuse
 - Lameness
 - NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
389	Badgers Two Eyed Ace	S	3/4	S	3/4	SB	PC	LC	S			128
		PENALTY										
		SCORE	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0		67
550	Hickorys Stylish Cee	S										131.5
		PENALTY										
		SCORE	-1/2	-1/2	-1/2	-1/2	0	-1	-1/2	+1/2		67
844	Starstruck Nic	S										60
		PENALTY		0				1/2	1			
		SCORE	-1/2	-1	-1	-1/2	-1	-1/2	-1/2	-1/2	0	0
872	IM EVERYCHICS DREAM	S										
		PENALTY										
		SCORE	Scratch									
819	HR PAYIN BITSY	S										20
		PENALTY		2	1/2		2	2	1	2		
		SCORE	-1/2	-1	-1	-1/2	-1/2	-1/2	-1	-1/2	9 1/2	60
220		S										131
		PENALTY										
		SCORE	-1/2	-1/2	-1	-1/2	-1/2	0	0	0		67
1581		S										133.5
		PENALTY						12				
		SCORE	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	0	3	64
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: Janette Dublin

GUIDE FOR NEW COW: (At judge's discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 18, 2022

- A-Cow that won't run
- B-Cow that doesn't respect horse
- C-When cow leaves arena

5 POINT PENALTIES

- A-Not getting a turn each way (5 points each way)
- B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C-Start disobedience including kicking, biting, kicking, rearing and stalling or obviously insubordinate

CREDITS

- A-Maintaining control of the cow at all times
- B-Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C-Degree of difficulty
- D-Eye Appeal

NOTE: Judge may bless the whole at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

8- SCORE

- A-Turn fail
- B-Using two hands on the reins in a baffle or two rein class
- C-Fingers between the reins in a baffle class except the two rein class
- D-Balking
- E-Excessively out of control
- F-Bloody mouth (snide)
- G-Illegal equipment
- H-Leaving working area before pattern is complete

- L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- M-Improper Western attire
- O-Failure to work in the proper working order

NO SCORE:

- A-Abuse
- B-L amnesia

NE-Failure of an exhibitor to attempt to work the pattern (fence work)

1 POINT PENALTIES

- A-Loss of working advantage
- C-Cow's head breaks the plane of the 1 point marker
- E-Changing sides of arena to turn cow
- L-For each length horse runs past cow
- P-Working out of position
- S-Slipping rein
- T-Failure to drive cow past middle marker on 3rd run before initiating the turn
- W-Excessive hobbling

2 POINT PENALTIES

- A-Going around corner of arena before turning cow
- B-In an open field turn animal gate within 3 feet of the end fence before being turned
- C-Failure to change sides after a circling turn prior to the first stride

3 POINT PENALTIES

- E-Exhausting or overmarking before circling cow
- H-Hanging up on fence (refusing to turn)
- K-Knocking down cow without having working advantage

RUN COMMENT:

(+) Excellent / ✓ Above Average / ✓ Average / ✓ Below Average / - Poor)

#	HORSE	MANEUVER	EXPERIENCE							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
389	Badgers Two Eyed Ace	PENALTY				P								
		CONTENT	✓		✓✓✓	✓	✓	-	✓	✓			5	61
550	Hickorys Stylish Cee	PENALTY			A									
		CONTENT	✓		✓✓✓	✓	✓	✓	✓	✓			1	67.5
844	Starstruck Nic	PENALTY			EE									
		CONTENT	-		✓	✓	✓	-	✓	-			6	60
872	IM EVERYCHICS DREAM	PENALTY												
		CONTENT	S		A									
819	HR PAYIN BITSY	PENALTY			LAL	PPP								
		CONTENT	✓		✓	✓	✓	-	✓	-			6	60
220		PENALTY			AAPP									
		CONTENT	✓		✓	✓	✓	-	✓	✓			4	64
1581		PENALTY												
		CONTENT	✓		✓	✓	✓	✓	✓	✓				69.5
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: *Janette Dublin*

EVENT	GO-ROUND	1	DATE	3/11/2023	JUDGE	Steve Meadows
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CLASS #1818 - AQHA 416000 - Youth Working Cow Horse

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Aftire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
389	Badgers Two Eyed Ace	PENALTY											
		SCORE	0	0	0	0	0	0	0	0	1/2		10 1/2
550	Hickorys Stylish Cee	PENALTY											
		SCORE	0	-1/2	0	1/2	0	0	0	0	0		69
844	Starstruck Nic	PENALTY											
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	1	1	0
872	IM EVERYCHICS DREAM	PENALTY											
		SCORE											
819	HR PAYIN BITSY	PENALTY	2		1/2		2	2		2			
		SCORE	-1/2	-1	-1	-1/2	-1/2	-1	-1	0	9		60
(22)		PENALTY											
		SCORE	-1/2	-1/2	-1	-1/2	-1/2	0	0	0			67
(159)		PENALTY											
		SCORE	-1/2	-1/2	-1/2	0	-1/2	0	-1/2	0			6 1/2
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature:

GUMPE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow injures arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive halting

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gate within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not pulling a turn each way (5 points each way)
- B- Spurring or killing in front of cinch at anytime or excessively stopping or spurring the horse.
- C- Excess disobedience including kicking, biting, bucking, rearing and shying or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn left
- B- Using two hands on the reins in a braid or two rein class
- C- Fingers between the reins in a braid class except the two rein class
- D- Biting
- E- Excessively out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving starting area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the reins or reins, in an abusive manner
- M- Improper Western attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+) Excellent / (+) Above Average / (✓) Average / (✓) Below Average / (-) Poor

#	HORSE	MANEUVER	RUN CONTENT							PENALTIES				SCORE	
			Leading	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total		
389	Badgers Two Eyed Ace	PENALTY			B B	✓									64
		CONTENT	✓		V ✓	✓	-	✓	-						
550	Hickorys Stylish Cee	PENALTY			A A	✓									67
		CONTENT	✓		V ✓	✓	J	✓	✓						
844	Starstruck Nic	PENALTY			A A E A	✓									60
		CONTENT	-		- ✓	✓	-	✓	-						
872	IM EVERYCHICS DREAM	PENALTY													
		CONTENT													
819	HR PAYIN BITSY	PENALTY			A A										60
		CONTENT	-		V ✓	✓	-	-	-						
220		PENALTY			A A	✓									64
		CONTENT	✓		V ✓	✓	-	✓	✓						
1581		PENALTY			A A	✓									69 1/2
		CONTENT	✓		V ✓	✓	✓	✓	✓						
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Signature: 

EVENT	GO-ROUND	1	DATE	3/11/2023	JUDGE	Clint Fullerton
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CLASS #1818 - AQHA 416000 - Youth Working Cow Horse

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

-0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
389	Badgers Two Eyed Ace	PENALTY												
		SCORE	0	0	0	0	0	0	0	0				70
550	Hickorys Stylish Cee	PENALTY												
		SCORE	+1/2	-1/2	-1/2	-1/2	0	0	0	0	1		1	62 1/2
844	Starstruck Nic	PENALTY												
		SCORE	-1	Ø									Ø	Ø
872	IM EVERYCHICS DREAM	PENALTY												
		SCORE												
819	HR PAYIN BITSY	PENALTY		2					2		2			
		SCORE	-1/2	-1 1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2		7	57 1/2
220		PENALTY												
		SCORE	-1/2	-1/2	-1	-1/2	-1/2	0	0					61
1301		PENALTY							1/2					
		SCORE	-1/2	0	-1	0	0	0	-1	-1/2	0		3	61
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: Clint Fullerton

GUIDE FOR NEW COW: (At judge's discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gate within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (including in turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- blatant disobedience including kicking, biting, bucking, rearing and sitting or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn fail
- B- Using two hands on the reins in a biddle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Biting
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or hits the animal being worked with the reins or reins, in an abusive manner
- M- Improper Western Aline
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓ Above Average / ✓ Average / - Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
389	Badgers Two Eyed Ace	PENALTY			✓					A				63 1/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	A				
550	Hickorys Stylish Cee	PENALTY			✓									69 1/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
844	Starstruck Nic	PENALTY			-					A				61
		CONTENT	✓	✓	-	✓	✓	✓	✓					
872	SCRATCH IM-EVERYONES DREAM	PENALTY												
		CONTENT												
819	HR PAYIN BITSY	PENALTY			-									64 1/2
		CONTENT	✓	✓	A	✓	✓	✓	✓					
220		PENALTY			✓									68
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
1581		PENALTY			✓									71
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
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Judge's Signature: Clint J Fullerton