

WESTERN RIDING - Level 1

PATTERN 6

1/2 Point Penalties:

- Tick or split hoofs of leg

1 Point Penalties:

- Missing or rolling leg

- Out of lead more than one stride either side of the center point and between markers

- Splitting the leg (leg between the two front or two hind feet) at the top

- Hind legs slipping or coming together during lead change

3 Point Penalties:

- Feet performing the exercise gallop or trot or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area

- Single change of leads

- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

- Additional lead changes anywhere in pattern except when correcting an error (change or incorrect lead)

- Pattern 1 and 2: Failure to start the top within 30 feet (9 meters) after crossing line (leg at the leg)

- Break of gait or walk or jog for more than two strides

- Break of gait at the stop

3 Point Penalties:

- Out of lead beyond the next designated change area (tick, failure to change, including cross-cantering). Two consecutive failures to change would result in two (two) point penalties.

- Break mechanism: Flailing, kicking out, lifting, locking and rearing

- Heading yards with other hand

- Use of either hand to walk lead or circle

Disqualification (DQ) or 0 Score:

- Race equipment

- WHF/ Abuse

- Off Course

- Bucking over markers

- Major refusal - stop and back more than two strides or four steps with front legs

- Major disobedience or schooling

- Failure to start top prior to end cone in Pattern 1

- Fail to make simple lead changes and/or failures to change leads (called for Level 1 and Rombo Leads)

- Failure to start legs beyond 30 feet of designated area in Patterns 2, 3, 4, 8 and Level 1 Western Riding Patterns 1, 2, and 3 (except for Level 1 Pattern 2)

- Change of more than 1/2 lead

MANEUVER SCORES

Each maneuver has a score between 0-100 points and automatically begins the run with a score of 75 points.
 +10 Easygoing Flow, +10 Easy Flow, +10 Pace, +10 Drive, +10 Head, +10 Vibe Good, +10 Smooth

WO	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY	TOTAL	SCORE
Maneuver Description															
Maneuver			1	2	3	4	5	6	7	8	9	10			
1	810	PENALTY						1			1				
		SCORE	0	0	-1/2	0	0	-1/2	0	-1/2	-1/2	-1/2	2	60 1/2	✓
						1 1/2		1 1/2		1 1/2		1 1/2			
2	721	PENALTY													
		SCORE	0	0	0	+1/2	0	+1/2	0	0	0	0		71	✓
								3							
3	827	PENALTY			5, 5	DQ								DQ	DQ
		SCORE	+1/2	0	-1/2	-1/2									
					10 1/2										
4	699	PENALTY			1	1	3, 1							6	59 1/2
		SCORE	-1/2	0	0	0	-1	-1	-1/2	-1	-1/2	0			✓
					6 1/2		6 1/2		1 1/2	1 1/2		5 1/2			
5	128	PENALTY								1				1	61 1/2
		SCORE	+1/2	0	+1/2	0	0	0	0	-1/2	0	0			✓
							3			1 1/2					
6	874	PENALTY													
		SCORE	-1/2	0	-1/2	0	-1/2	-1/2	0	+1/2	0	-1			67 1/2
							1 1/2	1 1/2		1 1/2		1 1/2			✓
7	1381	PENALTY			1						1				
		SCORE	0	0	0	-1/2	+1/2	-1	0	0	-1	0	3		65
						1 1/2		1 1/2			1 1/2				✓
8	954	PENALTY			5, 5										
		SCORE	+1/2	0	-1/2	-1	0	0	-1/2	+1/2	+1/2	0	10		58 1/2
					7 1/2	5 1/2	5 1/2								✓

Shane Young

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Shane Young*

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WESTERN RIDING - Level 1

PATTERN 6

DATE: 03/02/2024

10 Point Penalties:

- Tense or tight touch of leg

1 Point Penalties:

- Tense or riding leg
- Out of lead more than one side either side of the center point and between markers
- Splitting the leg (leg between the two front or two hind feet) at the top
- Hind legs slipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (pig or rope) or not stopping when called for the pattern, with 10 feet (3 meters) in the designated area
- Stride change of lead
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3, failure to start the top with 30 feet (9 meters) after crossing the top of the leg
- Waste of gait at walk or pig for more than two strides
- Break of gait at the top

5 Point Penalties:

- Out of lead beyond the red designated change area (note: failure to change, including incorrect timing. Two consecutive failures to change would result in two five point penalties.)
- Round manoeuvre including using out, wing, backing and rearing
- Heading aside with either hand
- Use of either hand to hold bar or reins

Classification (PQ) or 0 Score:

- Illegal equipment
- WNU/ Abuse
- Off Course
- Knocking over markers
- Major rehearsal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start top prior to end zone in Pattern 1
- Four or more simple lead changes and/or failures to change were excepted for Level 1 and Reserve classes
- Failure to Mark Top beyond 20 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 reserve)
- Penalties of more than 10 points

MANEUVER SCORES

Each listed lead score is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Subst. Pen., -1 1/2 Top Pen., -1/2 Prod., 0 Control, +1/2 Good, +1 1/2 Very Good, +1 1/2 Excellent

W/O	#		W. J. LUG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	O & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10		
9	1321	QUALTY								3				
		SCORE	0	-1/2	0	-1	+1/2	0	0	-1/2	-1/2	0	3	64
					62 1/2			64		64 1/2		64		
10	975	QUALTY	1		1									
		SCORE	0	-1/2	0	-1/2	0	-1/2	0	-1/2	0	-1		65
					64 1/2			64		64		65		
11	1235	QUALTY				1	1				1			
		SCORE	0	-1	-1/2	-1	-1/2	-1	-1	-1/2	-1/2	0	3	61
					64		64 1/2		64		62 1/2		61	
12	677	QUALTY												
		SCORE	0	0	+1/2	-1/2	0	0	0	0	0	+1/2		70 1/2
						70						70 1/2		
13	164	QUALTY								1				
		SCORE	0	0	0	0	0	0	0	0	0	-1/2	1	68 1/2
14	321	QUALTY												
		SCORE	0	-1/2	0	+1/2	0	0	0	0	+1/2	-1/2		70
15	449	QUALTY												
		SCORE	+1/2	0	-1/2	0	0	0	-1/2	0	0	-1/2		69
16		QUALTY												
		SCORE												

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 JUDGE'S NAME (PRINTED):

Shane Young
 JUDGE'S SIGNATURE:

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WESTERN RIDING - Level 1

PATTERN 8

DATE: 03/02/2024

10 Point Penalties:

- Tap or light touch of leg

1 Point Penalties:

- Hanging or riding high
- Out at lead more than one stride either side of the ogive, gait and between markers
- Spitting the leg (leg between the two front or two hind legs) at the icon
- Hind legs stepping or coming together during lead change

2 Point Penalties:

- Not performing the specific gait (gait or lead) or not stepping when called to the pattern, with 10 feet (3 meters) or the designated area
- Simple change of lead
- Out at lead or or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or wronged lead)
- Pattern 1 and 2: failure to start the stop within 30 feet (9 meters) after crossing the leg at the jug
- Break of gait or walk or jog for more than two strides
- Break of gait at the stop

5 Point Penalties:

- Out at lead beyond the now designated change area (once failure to change, including cross-canting. Two consecutive failures to change would result in two five point penalties.)
- Hazardous behavior including riding out, kicking, bucking and rearing
- Holding inside with either hand
- Use of steel bars to hold feet or stirrups

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Wild Horses
- Off Course
- Kicking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or stalling
- Failure to start legs prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Pattern classes)
- Failure to start legs beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Cheating or more than 1/4 hr.

MANEUVER SCORES

Each listed lead starts a count between 0-100 points, and automatically begins the run with a score of 10 points.
 - 102 Eastern Flat - 100 Feet, -10 Feet, 0 Circle +10 Good +1 Very Good +1 10 Excellent

W/O	#		W. J. LEG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LEG	3RD X	4TH X	5 & 6	PENALTY -1	TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10			
3	477	MANEUVER	0	0	0	0	0	-1/2	-1/2	0	0	-1/2			18 1/2
4	810	MANEUVER	0	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2		2	14 1/2
5	721	MANEUVER	0	0	0	0	0	1/2	0	0	0	0			70 1/2
6	803	MANEUVER	1/2	0	-1 1/2										0
7	1A8	MANEUVER	-1/2	0	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1/2	0		5	10 1/2
8	121A	MANEUVER	0	0	0	-1/2	0	0	0	0	0	0			16 1/2
9	871	MANEUVER	0	0	+1/2	+1/2	0	0	0	+1/2	+1/2	0			72
10	1580	MANEUVER	-1/2	0	0	-1/2	0	-1	0	0	-1/2	0		3	16 1/2

Garth Gooding

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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WESTERN RIDING - Level 1

PATTERN 6

DATE: 03/02/2024

0 Point Penalties:

- Tap or light touch of leg

1 Point Penalties:

- Hitting or riding big
- Out of lead more than one stride either side of the corner prior and between markers
- Spacing the leg (dog) between the two front or two hind legs at the leg
- Hind legs skipping or coming together during lead change

2 Point Penalties:

- Not performing the specific gait (dog or lead) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Single change of lead
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the side within 30 feet (9 meters) after crossing the leg at the dog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (user failure to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Excess movements including kicking out, lying, rubbing and rearing
- Holding saddle with either hand
- Use of other hand to hold lead or reins

Disqualification (DQ) or 0 Score:

- Rider equipment
- Withdrew
- Off Course
- Working over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Reserve classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)

Street #2

MANEUVER SCORES

Each maneuver is scored a maximum of 100 points and automatically begins the run with a score of 70 points
 + 10 Economy Plus, +1 Very Pk, +10 Pk, +10 Cnt, +10 Bnd, +1 Very Bnd, +1 LB Decent

WO	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	
Maneuver Description		W. J. LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	2ND X	4TH X	5 & 6			
Maneuver		1	2	3	4	5	6	7	8	9	10			
11	354	FINALTY			5	5	1						11	54
		MANEV	0	0	-1/2	-1/2	-1	-1/2	D	D	D	-1/2		
					52		52/100							
12	1321	FINALTY							3.1				4	64 1/2
		MANEV	0	0	D	-1/2	D	D	0	-1	D	D		
									62 1/2					
13	078	FINALTY	1		1	1		1				3	7	60
		MANEV	-1/2	D	-1/2	-1/2	D	-1/2	D	D	D	-1		
					167		167							
14	1255	FINALTY				1	1			1			3	60 1/2
		MANEV	0	-1	-1/2	=1	-1	-1/2	-1	-1/2	-1	D		
					144.5		144		148 1/2		147 1/2			
15	1177	FINALTY											7	71 1/2
		MANEV	D	+1/2	+1/2	-1/2	D	D	+1/2	+1/2	D	D		
					71		71		71 1/2		71 1/2			
16	1644	FINALTY								1			1	68 1/2
		MANEV	0	0	D	0	0	0	0	-1/2	0	0		
17	321	FINALTY												69 1/2
		MANEV	0	0	0	0	0	0	0	0	0	-1/2		

Garth Gooding
 JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

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#161 L/S