

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	1355	PENALTY				1									
		MANUV.	0	+1/2	+1/2	-1	+1/2	+1/2	+1/2	0	+1/2				1
2	1462	PENALTY													
		MANUV.	0	0	0	-1/2	-1/2	0	0	-1	+1/2				0
3	1702	PENALTY	1												
		MANUV.	0	+1/2	+1 1/2	+1	+1	+1	+1	0	+1/2				1
4	1364	PENALTY		3	DQ										
		MANUV.	0	-1										0	DQ
5	824	PENALTY						DQ							
		MANUV.	0	-1/2	-1/2	0								0	DQ
6	757	PENALTY			DQ										
		MANUV.	0	-1/2										0	DQ
7	1184	PENALTY													
		MANUV.	0	0	+1/2	+1	+1/2	0	+1/2	+1/2	0				0
8	1314	PENALTY							1						
		MANUV.	0	-1/2	+1/2	+1/2	+1/2	0	-1	0	-1/2				1

Halvorson; Rebecca
 JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

DATE: 3/9/2024

1/2 Point Penalties:

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1 Point Penalties:

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- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

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- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

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- Holding saddle with either hand
- Use of either hand to instill fear or praise

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W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
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Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
9	1201	PENALTY														
		MANUV.	0	0	0	0	+1/2	0	0	0	0				0	
															70 1/2	
10	190	PENALTY						DQ								
		MANUV.	0	+1/2	0	+1/2									0	
															DQ	
11	1217	PENALTY														
		MANUV.	0	+1/2	0	+1/2	+1/2	0	-1/2	+1/2	0				0	
															71 1/2	
12	1521	PENALTY			1,3				1							
		MANUV.	0	0	-1	0	0	0	-1	0	0				5	
															63	
13	613	PENALTY				1/2		1								
		MANUV.	0	+1/2	+1/2	-1	+1/2	-1	-1	0	-1/2				1 1/2	
															66 1/2	
14	1342	PENALTY							1	1						
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	0	+1/2				2	
															70 1/2	
15	1331	PENALTY					1		1							
		MANUV.	0	0	0	+1/2	-1	+1/2	-1	0	0				2	
															67	
16	1267	PENALTY														
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				0	
															74	

Halvorson; Rebecca

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W/O	#		MANEUVER SCORES												PENALTY TOTAL	SCORE
			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
17	439	PENALTY														
		MANUV.	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0					0
18	1147	PENALTY														
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2				0
19	1338	PENALTY			5											
		MANUV.	+1/2	+1/2	-1	+1/2	+1	-1/2	+1	+1/2	0					5
20	1014	PENALTY														
		MANUV.	0	0	+1/2	0	0	-1/2	0	0	+1/2					0
21	1721	PENALTY			1											
		MANUV.	+1/2	+1/2	-1	+1/2	+1/2	+1/2	+1/2	0	0					1
22	1393	PENALTY														
		MANUV.	0	-1	-1	-1	-1	-1	-1	-1	-1/2	-1/2				0
23	773	PENALTY								3						
		MANUV.	+1/2	0	0	+1/2	+1/2	0	+1/2	-1	-1					3
24	1193	PENALTY			DQ											
		MANUV.	-1/2	-1/2												0

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W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B				PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
25	891	PENALTY			1	1									2	69 1/2
		MANUV.	+1/2	+1/2	-1	-1	+1/2	+1/2	+1/2	+1/2	+1/2					
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
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1	1355	PENALTY													0	74½
		MANUV.	+½	+½	+1	0	-½	+½	+1	+1	+½					
2	1462	PENALTY							1						1	71
		MANUV.	+½	+½	+½	+½	-½	0	+1	-½	0					
3	1702	PENALTY	1												1	75½
		MANUV.	-½	+1	+1	+1	+1	+1	+1	+½	+½					
4	1364	PENALTY		DQ											0	DQ
		MANUV.	0													
5	824	PENALTY			1					DQ					0	DQ
		MANUV.	-½	+½	-1	+½	+½	+½	+1	+½	0					
6	757	PENALTY			DQ										0	DQ
		MANUV.	-½	0												
7	1184	PENALTY													0	74
		MANUV.	0	+1	-½	-½	+1	+1	+1	+½	+½					
8	1314	PENALTY			1				1						2	68
		MANUV.	+½	0	0	+½	0	0	-1	0	0					

Chayer; Dolly

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

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MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
9	1201	PENALTY												0	73½
		MANUV.	+½	+½	+½	0	+½	0	+½	+½	+½				
10	190	PENALTY						DQ						0	DQ
		MANUV.	+½	+1	+½	+½									
11	1217	PENALTY												0	74½
		MANUV.	+½	+½	+½	+½	+1	+½	+½	+½	0				
12	1521	PENALTY			1				1					2	67½
		MANUV.	-½	+½	-1	0	+½	+½	-1	+½	0				
13	613	PENALTY												0	69½
		MANUV.	+½	+1	0	0	0	0	-1	-½	-½				
14	1342	PENALTY							1	1				2	70½
		MANUV.	0	+½	+1	+1	+1	-½	-½	-½	+½				
15	1331	PENALTY						1	1					2	70
		MANUV.	+½	+½	+½	+½	-½	+1	-½	0	0				
16	1267	PENALTY				1			1					2	70
		MANUV.	+½	+½	+½	-½	0	+½	+½	0	0				

Chayer, Dolly
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

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W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
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18	1147	PENALTY													0	74 1/2
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19	1338	PENALTY			5,3										8	62 1/2
		MANUV.	+1/2	+1	-1	+1	-1	-1	+1	0	0					
20	1014	PENALTY							1						1	68 1/2
		MANUV.	+1/2	0	0	0	+1/2	-1/2	-1	0	0					
21	1721	PENALTY													0	76
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	+1/2	+1/2					
22	1393	PENALTY													0	71 1/2
		MANUV.	+1/2	+1/2	0	0	0	+1/2	-1/2	+1/2	0					
23	773	PENALTY			1		1		1	3					6	61 1/2
		MANUV.	0	0	-1/2	+1/2	-1/2	0	-1	-1	0					
24	1193	PENALTY		5,DQ											0	DQ
		MANUV.	-1													

Chayer, Dolly
 JUDGE'S NAME (PRINTED):


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- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
25	891	PENALTY														
		MANUV.	+1/2	+1	-1	+1	+1/2	+1/2	+1/2	+1/2	+1/2					
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Chayer; Dolly
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B				PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
1	1355	PENALTY				1									1	74½
		MANUV.	+½	+½	+1	0	+1	+1	+1	0	+½					
2	1462	PENALTY				1									1	69
		MANUV.	0	0	0	0	0	0	+½	-½	0					
3	1702	PENALTY	1												1	75
		MANUV.	0	+½	+1	+1	+1	+1	+1	0	+½					
4	1364	PENALTY			DQ										0	DQ
		MANUV.	+½	0												
5	824	PENALTY	DQ		1										0	DQ
		MANUV.	0	0	-1	+½	+½	+½	+1	0	0					
6	757	PENALTY			DQ										0	DQ
		MANUV.	0	0												
7	1184	PENALTY													0	74½
		MANUV.	0	0	0	+1	+1	+1	+1	+½	0					
8	1314	PENALTY							1						1	71
		MANUV.	+½	0	+½	+½	+1	+½	-1	0	0					

Hawkins, Mike W
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
9	1201	PENALTY													0	73
		MANUV.	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2					
10	190	PENALTY					DQ								0	DQ
		MANUV.	+1/2	0	+1/2	0										
11	1217	PENALTY													0	74
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	+1/2	0					
12	1521	PENALTY			1										1	69
		MANUV.	0	0	-1	+1/2	+1/2	+1	-1	0	0					
13	613	PENALTY				1									1	68
		MANUV.	+1/2	+1/2	+1/2	-1	0	+1/2	-1	-1	0					
14	1342	PENALTY							1	1					2	69
		MANUV.	0	0	0	+1/2	+1/2	+1/2	0	-1/2	0					
15	1331	PENALTY							1						1	69
		MANUV.	0	0	+1/2	+1/2	-1/2	0	-1/2	0	0					
16	1267	PENALTY													0	73 1/2
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0					

Hawkins, Mike W
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
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- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B				PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
17	439	PENALTY													0	71½
		MANUV.	0	+½	0	0	+½	0	+½	0	0					
18	1147	PENALTY													0	73
		MANUV.	0	+½	0	-½	+½	+½	+1	+½	+½					
19	1338	PENALTY			3,5			5							13	57½
		MANUV.	0	+½	-1	0	+1	-1	+1	0	0					
20	1014	PENALTY													0	71½
		MANUV.	0	+½	+½	0	0	0	+½	0	0					
21	1721	PENALTY													0	71½
		MANUV.	0	+½	-1	+½	+½	+½	+½	0	0					
22	1393	PENALTY													0	64
		MANUV.	0	0	-1	-1	-1	-1	-1	0	-1					
23	773	PENALTY			1				1						2	66½
		MANUV.	+½	0	-1	0	0	0	-1	0	0					
24	1193	PENALTY			DQ										0	DQ
		MANUV.	-½	0												

Hawkins, Mike W
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
25	891	PENALTY			3	1										
		MANUV.	0	+1/2	-1	0	+1/2	+1/2	+1	+1/2	0				4 68	
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Hawkins; Mike W
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
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 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
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 - Failure to start lope prior to end cone in Pattern 1
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 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B						
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	1355	PENALTY				1									1	74
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2						
2	1462	PENALTY													0	69
		MANUV.	0	0	+1/2	0	-1/2	0	0	-1	0					
3	1702	PENALTY	1												1	73 1/2
		MANUV.	0	+1/2	+1	+1/2	+1/2	+1/2	+1	0	+1/2					
4	1364	PENALTY		3	3,DQ										0	DQ
		MANUV.	-1/2	-1												
5	824	PENALTY			1	DQ									0	DQ
		MANUV.	0	0	-1/2											
6	757	PENALTY			DQ										0	DQ
		MANUV.	0	0												
7	1184	PENALTY													0	75 1/2
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2					
8	1314	PENALTY						1							1	71 1/2
		MANUV.	+1/2	-1	+1	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2					

Parks, Carly L Veldman
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
9	1201	PENALTY												0	73½
		MANUV.	+½	+½	+½	0	+½	0	+½	+½	+½				
10	190	PENALTY			1		DQ							0	DQ
		MANUV.	+½	+½	-½	-½									
11	1217	PENALTY												0	72½
		MANUV.	+½	+½	0	+½	0	+½	0	+½	0				
12	1521	PENALTY			1,1				1					3	65½
		MANUV.	0	0	-1	0	0	-½	-½	+½	0				
13	613	PENALTY				1								1	67½
		MANUV.	+½	0	+½	-1	0	-½	-1	0	0				
14	1342	PENALTY	C											0	C
		MANUV.													
15	1331	PENALTY					1							1	68½
		MANUV.	+½	+½	+½	0	-½	-½	-1	0	0				
16	1267	PENALTY												0	74
		MANUV.	+½	+½	+½	+½	+½	0	+½	+½	+½				

Parks, Carly L Veldman
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
17	439	PENALTY													0	71½
		MANUV.	0	+½	0	0	+½	0	0	0	+½					
18	1147	PENALTY													0	72½
		MANUV.	+½	0	+½	0	+½	0	+½	+½	0					
19	1338	PENALTY	C												0	C
		MANUV.														
20	1014	PENALTY													0	70½
		MANUV.	-½	+½	0	0	+½	-½	0	0	+½					
21	1721	PENALTY			1										1	70
		MANUV.	+½	+½	-½	+½	0	0	0	0	0					
22	1393	PENALTY													0	65
		MANUV.	-½	-½	0	-½	-½	-1	-1	-½	-½					
23	773	PENALTY							1	3					4	65
		MANUV.	0	0	0	+½	+½	0	-1	-1	0					
24	1193	PENALTY		DQ											0	DQ
		MANUV.	0													

Parks, Carly L Veldman
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
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- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B				PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
25	891	PENALTY			1,1	1									3	67
		MANUV.	+1/2	+1/2	-1 1/2	-1	+1/2	0	+1/2	+1/2	0					
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Parks, Carly L Veldman
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE: