

AQHA

VRH RANCH REINING

Date:	03/01/2024
Show:	2024 VRH Sun Circuit
Class:	#604 - AZVRHA NR - AZVRHA Novice Reining
Judge:	Mark Russell

1/2 circle

- starting a stop or setting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride when the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or roll-back
- over-spin or under-spin up to 1/8 turn

1 circle

- over-tilted (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over- or under-spinning 1/8 to 1/4 turn
- stepping out

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- level of gait
- freeze up in spots or roll-backs
- failure to stop or exit before executing a loop departure or trot-in pattern
- on curve patterns, failure to be in a loop prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

3 points

- sporing in front of snitch
- start disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to hold back/rein

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- execution of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- cutting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L) horses shown in a snaffle bit/echelon, more than one finger between pull reins or any fingers between normal reins (except in the two reins)

Disqualified - 5 Stars

- lameness
- dropped or misconduct
- illegal equipment
- with abuse
- having working area before pattern is complete
- improper western attire
- bit of horse/hoof

Ticket Return
NO3 RHA

For more information on how classes are judged visit www.aqhauniversity.com

MANEUVER SCHEMATIC

Each Maneuver is performed a minimum of 100 yards and maximum of 150 yards in a circle of 70 yards
1/2 Circle: 100-150 yards, 1/2 Circle: 100-150 yards, 1/2 Circle: 100-150 yards, 1/2 Circle: 100-150 yards

WO Entry #		MANEUVER SCHEMATIC								Initial Round Horse Appearance	Penalty Total	Score	Off Pattern
TRAILER	MANEUVER DESCRIPTION	RC	LC	Stop	3/12 R	Stop	3/12 L	SAE					
1	338	RESULT			2	1	1/2						
		MANEUVER SCORE	0	0	-1	-1/2	-1	0	0	0	3 1/2	64	
2	316	RESULT	2,2	2	1,2								
		MANEUVER SCORE	-1	-1	-1	-1/2	-1/2	-1/2	-1/2	0	9	56	
3	335	RESULT		2									
		MANEUVER SCORE	0	-1	0	0	0	0	0	0	2	67	
		RESULT											
		MANEUVER SCORE											
		RESULT											
		MANEUVER SCORE											
		RESULT											
		MANEUVER SCORE											
		RESULT											
		MANEUVER SCORE											

Judge's Signature: _____



AQHA

VRH RANCH REINING

Date:	03/01/2024
Show:	2024 VRH Sun Circuit
Class:	#504 - AZVRHA NR - AZVRHA Novice Reining
Judge:	Steve Brown

1/2 point

- entering a circle or exiting a rateback at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the end of fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- lead-blinded (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping run

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- break up in spins or rollbacks
- failure to stop or walk before executing a loop departure or trot-in pattern
- on run-in patterns, failure to be in a stop prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

3 points

- spurring in front of circle
- stated dismounts (kick, slide, back, rest, etc.) for each refusal
- loss of either hand to initial lead/pace

Off Pattern (OP) - to be placed below fences performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over to under spinning, backing more than 2 strides, etc.)
- rotting in excess of 1/2 circle or 1/2 length of the arena
- revised instant disobedience
- use of two hands (except junior and L1 horses shown in a shuffle tailbackman)
- more than one finger between split reins or any fingers between round reins (except in the low rate)

Disqualified - 0 Points

- injury
- disrespect or misconduct
- illegal equipment
- unsafe horse
- leaving working area before pattern is complete
- improper assistance
- loss of horse/hider

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Scoring in this

Each maneuver combination is scored between 0 (no) points and automatically begins the run with a score of 20 points
 1/2 Circle (1/2) 1/2 Circle (1/2) 1/2 Circle (1/2) 1/2 Circle (1/2) 1/2 Circle (1/2) 1/2 Circle (1/2) 1/2 Circle (1/2) 1/2 Circle (1/2)

WD	Entry #	TYE BREAKER	MANUEVER DESCRIPTION	SCORING IN THIS								Initial Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
				RC	LC	Stop	3 1/2 H	Stop	3 1/2 L	SB						
1	338	START					1/2									
		MANUEVER		0	-1/2	-1	-1/2	-1	-1/2	0		0	1/2	66		
2	210	START	2-2	2 1/2												
		MANUEVER		-1	-1	-1	-1/2	-1	-1/2	-1/2		0	9	55 1/2		
3	335	START														
		MANUEVER		+1/2	+1	-1/2	-1/2	-1/2	0	+1/2		0	1	67 1/2		

Judge's Signature: 